GREENATHON TWENTY26

A Bridge Between Humanities and Technology

Camerino, 1–4 December 2026

Greenathon Twenty26 brings together students from across the KreativEU Alliance to explore how Artificial Intelligence can help preserve, understand and reimagine Europe's cultural heritage and historical traditions. Over three days in Camerino, multidisciplinary teams will combine technology and humanities to develop innovative, culturally grounded ideas and prototypes.

Tuesday, 1 December – Arrival, Cultural Immersion & Hackathon Kick-off

Time	**Activity**
Morning	Arrival of participants
15:00–15:30	Welcome, Opening and Institutional Greetings
15:30–16:30	Introduction to Greenathon Twenty26
16:30–18:00	Introduction to the Corsa alla Spada and Palio of Camerino and meeting with the local association
18:00–19:30	Team Formation & First Ideation Exercise
19:30	Dinner & Networking

Wednesday, 2 December – From Sources to Solutions

Time	Activity
09:00–09:30	Introduction to the Day
09:30–10:45	Team Work – Cultural Challenges & Problem Analysis
10:45–11:30	Mentoring – Cultural & Historical Perspectives
11:30–13:00	Team Work – Exploring Sources & Ideas
13:00–14:00	Light lunch
14:00–15:00	Mentoring – Technology & AI
15:00–17:00	Team Work – Project Development
17:00–18:00	Mentoring – Project Development
18:00–19:30	Team Work – Prototyping
19:30	Dinner

Thursday, 3 December – Final Development, Cultural Experience & Pitch

Time	**Activity**
09:00–10:30	Team Work – Final Prototype Development
10:30–11:30	Team Work – Finalisation
11:30–13:00	Cultural Heritage Tour – Discovering the History and Heritage of Camerino
13:00–14:00	Lunch

14:00–15:00	Mentoring & Pitch Preparation
15:00–17:00	Final Presentations
17:00–17:45	Jury Deliberation
17:45–18:30	Results & Awards Ceremony
18:30–19:30	Closing & Networking
19:30	Dinner

Friday, 4 December – Travel Day

Time	**Activity**
Morning	Departure / Travel Day